Intercom Modes

There are two pairs of terminals to control the outgoing audio.

1. One allows you to connect a 'Push to Talk' button so that the other pilot can hear you only while you hold the button down, or you can just put a small wire link between the two terminals and you can be heard all the time. (Open Microphone)

2. The other pair of terminals allows you to connect an 'Enable' switch to enable or disable the audio going to the Flight Simulator PC. If you want audio to go the Flight Simulator PC all the time, just put a small wire link between the two terminals.

3. Another option is to connect the system so that you have an Open Microphone (as in 1 above) and then use a 'Push to Talk' button on the Enable terminals. The means that the pilots can hear each other all the time, but the push to talk button controls what goes out to the Flight Simulator PC. (e.g. As a radio call etc)

4. If you use a double pole pushbutton, (one pole connected to the 'Push to Talk' terminals, and the other pole connected to the 'Enable' terminals) you can effectively have a push to talk button so that the other pilot can only hear you whilst the button is depressed, and also your voice only goes out to the Flight Simulator PC while the button is down. This is very much like the radio microphone control used in most light aircraft.